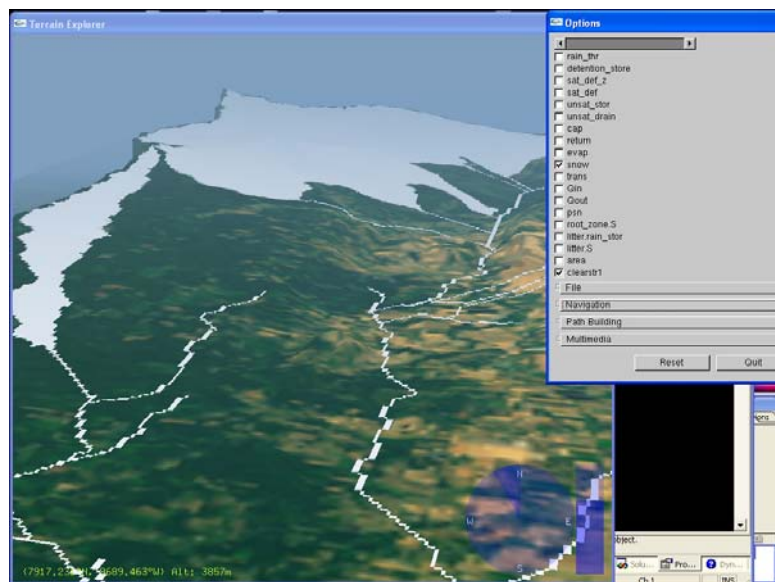
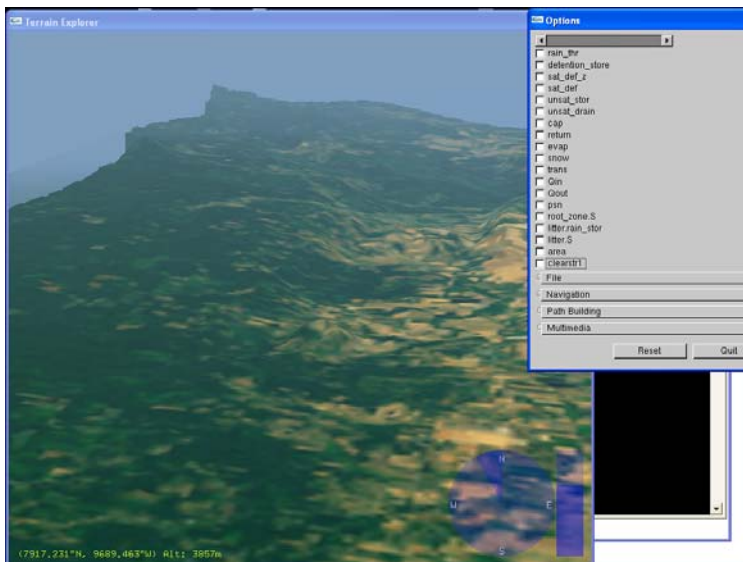


# 3D Hydrologic Visualization

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**Purpose:** Working with Gordon Grant from the Forest Science Lab and Christina Tague from San Diego State University, this project is using 3D visualization to display the results of hydrologic simulations. These simulations trace the path of water as it arrives in the form of snow and rain, and leave in the form of evaporation, soaking into the ground, and streamflow.



Terrain and Snowpack